**Gaia Daily Rewards**

Daily – 3x Seed

Chaining rewards up to 7 times.

Chain resets at the end of the week. Meaning that rewards can be increased up to 7 tiers.

Once a fortnight receive an additional bonus (STAT increase candy?)

Once a month receive 3 STAT increase candies.

Quest pass? Reward players with a skip ticket to pass a quest?

DAILY QUESTS. Simple, can make them routine.

(TAP Meteor) +1 Random Seed

(Feed 5 times) +1 Random Seed

(Complete a Quest) +1 Random Seed

(Complete ALL DAILY QUESTS) +2 Random Seed

Random Seeds could have weighting, depending on what players would most like to receive. Players would be more likely to receive seeds depending on what they want.